
CRAIG GRIFFIN

Software Developer

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Professional Summary

Ambitious software developer with experience across the full development lifecycle, specialising in object-oriented and web-based development. Skilled in designing reliable, performant, and fault-tolerant solutions, contributing to Agile teams, and mentoring colleagues. Looking for a role where I can apply strong analytical and problem-solving skills to build robust software in a collaborative engineering environment.

Employment History

MAY 2022 –
PRESENT

SAS Institute

Senior Associate Software Developer

- Designed and implemented reliable and fault-tolerant financial risk tools used within the cloud-native Viya platform. Applied object-oriented principles throughout the codebase.
- Built **React** and JavaScript components using **Redux** for state management, contributing to large-scale customer-facing applications.
- Developed automated **unit tests** and contributed to internal test frameworks to ensure code quality and long-term maintainability.
- Created SAS macros and Lua scripts to handle **REST API** interactions and parse structured data, supporting robust integration between distributed services.
- Actively participated in Agile ceremonies including daily stand-ups, sprint planning, reviews, and retrospectives.
- Collaborated with global teams, taking part in code reviews, pair programming sessions, and technical design discussions.
- Investigated, diagnosed, and resolved complex defects by analysing system behaviour, logs, and data flow across microservices.
- Provided guidance and informal mentoring to new team members on tools, workflows, and best practices.

MAY 2020 –
MAY 2022

Klik2Learn

Software Developer

- Designed and developed web-based learning platforms using **JavaScript**, **Node**, **React**, **PHP**, and **MySQL**, ensuring reliability, performance, and scalability.
- Implemented object-oriented features and REST-driven architecture to support interactive course content.
- Created automated tests and performed comprehensive user acceptance testing to maintain product stability.
- Worked closely with designers, content producers, and developers to deliver high-quality software aligned with specification requirements.
- Played a key role in delivering the award-winning “Journey to Basic Skills” platform (Super Connect for Good 2021).

Education

SEPT 2017 –
MAY 2021

B.Sc. (Hons) Computer Science

University of Strathclyde, Glasgow

Grade Achieved: 2:1

Volunteering Experience

MAY 2016 –
PRESENT

Scout Leader

28th Glasgow (Giffnock) Scout Troop

- Planned and delivered engaging programmes for young people, demonstrating strong leadership and communication skills.
- Achieved the **King’s Scout Award**, the highest honour in UK Scouting.
- Mentored Young Leaders and supported their development across different age groups.
- Completed **First Aid** and a range of leadership training modules.